



## KEY INFORMATION

### Master of Arts in Worldbuilding with Creature Design at Leeds Arts University

<b>Course</b>	Master of Arts in Worldbuilding with Creature Design
<b>Qualification received upon successful completion of study</b>	Master of Arts in Worldbuilding with Creature Design
<b>Awarding Body</b>	Leeds Arts University
<b>Regulatory Body</b>	Office for Students
<b>Length of Course</b>	One year (full time)
<b>Staffing</b>	Staff at the following levels can be involved in teaching: Subject Specialist; Subject Leader; and Head of Postgraduate Studies.
<b>Location of Study</b>	Blenheim Walk Campus, Leeds, LS2 9AQ. Some specific facilities such as our photography dark room are situated at our Vernon Street Campus, Leeds LS2 8PH. How to find us - <a href="#">click here</a>
<b>Entry Requirements</b>	<p>You must have a minimum of an undergraduate UK honours degree or international equivalent in a subject related to your proposed course of study or; a degree-equivalent postgraduate diploma/professional qualification. You will also need one reference to support your application from an academic or a creative practitioner and a personal statement outlining your intentions for postgraduate study. Entry may be possible through a Recognition of Prior Learning (RPL) route.</p> <p>Leeds Arts University will accept IELTS (International English Language Testing System) with a minimum overall score of 6.0, with no individual component below 5.5, as being the minimum acceptable level for English Language proficiency. Comparable English Language Tests may also be considered and further information is available on the <a href="#">Home Office website</a>.</p> <p>For further information on entry requirements <a href="#">click here</a>.</p>
<b>Modules of Study</b>	<p><u>Core Modules:</u> Research for Professional Context; Contextualising your Practice</p> <p><u>Course Specific Modules:</u> These modules are subject to approval. Previous modules have included: Mapping the Terrain; Designing Vast Storyworlds; Holistic and Immersive Visual Narrative; Creature Anatomy; Speculative Zoology; Animals Real and Imagined</p>
<b>Composition of Course and Delivery Methods</b>	Postgraduate masters courses at Leeds Arts University are delivered and supported through a range of teaching and learning strategies. Courses are made up of modules, these are elements of study that are taught and assessed separately. Each module carries a clearly identified credit value, the accumulation of which will allow you to achieve the qualification.

**Composition of Course and Delivery Methods**  
(continued)

For MA Worldbuilding with Creature Design course specification click [here](#).

**Methods of Assessment**

100% coursework

**Fees & Other Costs**

**Tuition Fees:**

UK students - £9,450

Graduates of the University (Alumni Discount) - £8,450

International students - £16,000

International Graduates of the University (Alumni Discount) - £14,250

For more information about postgraduate fees and finance [click here](#).

**Other Costs:**

The other costs that need to be considered are those associated with the production of work. An MA Worldbuilding with Creature Design student must consider the costs of materials, production (including printing costs, creating a portfolio and exhibition costings etc.), processing services and specialist equipment and visits - a suggested sum of £350, however some students may spend less or more depending on their actual project.