



KEY INFORMATION

Master of Arts in Worldbuilding at Leeds Arts University

Course	Master of Arts in Worldbuilding
Qualification received upon successful completion of study	Master of Arts in Worldbuilding
Validating Body	Leeds Arts University
Regulatory Body	Office for Students and Quality Assurance Agency for Higher Education
Length of Course	One year (full time) or two years (part time)
Staffing	Students may be taught by a range of staff to support the advancement of their specialism.
Location of Study	Blenheim Walk Campus, Leeds, LS2 9AQ. Some specific facilities such as our photography dark room are situated at our Vernon Street Campus, Leeds LS2 8PH. How to find us - click here
Entry Requirements	<p>You must have a minimum of an undergraduate UK honours degree or international equivalent in a subject related to your proposed course of study or; a degree-equivalent postgraduate diploma/professional qualification. You will also need one reference to support your application from an academic or a creative practitioner and a personal statement outlining your intentions for postgraduate study. Entry may be possible through a Recognition of Prior Learning (RPL) route.</p> <p>For further information on entry requirements click here.</p>
Modules of Study	Mapping the Terrain; Research for Professional Context; Designing Vast Storyworlds; Contextualising your Practice; Holistic and Immersive Visual Narrative.
Composition of Course and Delivery Methods	Postgraduate masters courses at Leeds Arts University are delivered and supported through a range of teaching and learning strategies. Courses are made up of modules, these are elements of study that are taught and assessed separately. Each module carries a clearly identified credit value, the accumulation of which will allow you to progress to the next level of the course.

Composition of Course and Delivery Methods
(continued)

Tutors are involved in practice-led research which will continue to enrich the MA course. Tutors are passionate, engaged and will help you get the best out of your practice.

For MA Worldbuilding course specification [click here](#).

Methods of Assessment

100% coursework

Fees & Other Costs

Tuition Fees:

-Full Time

UK students - £9,350

Graduates of the University (Alumni Discount) - £8,350

International students - £15,800

International Graduates of the University (Alumni Discount) - £14,050

- Part Time*

UK students - £4,675 (per year)

Graduates of the University (Alumni Discount) - £4,175 (per year)

For more information about postgraduate fees and finance [click here](#).

* There are no fees for part time overseas students as students must be full time in order to be issued a visa.

Other Costs:

The other costs that need to be considered are those associated with the production of work. An MA Worldbuilding student must consider the costs of materials, production (including printing costs, creating a portfolio and exhibition costings etc.), processing services and specialist equipment and visits - a suggested sum of £350, however some students may spend less or more depending on their actual project.